



GridIron Fantasy Sports LLC
17736 Edison Avenue
Chesterfield, MO 63005
636-728-1118

***ATTENTION:** Please read the following rules and regulations governing the 2010 World Championship of Fantasy Football “GridIron League.” If you understand the disclaimers and rules, and agree to abide by them, please fill out the Official Participant Application for the 2010 World Championship of Fantasy Football “GridIron League.” Thank You!*

Section I: Overview of the WCOFF “GridIron League”

1. Game of Skill: World Championship of Fantasy Football (WCOFF) is a game of skill that offers guaranteed cash awards to participants. WCOFF participants take part in an activity, the outcome of which is clearly based on the contestant’s skills and abilities, including skills in such areas as (1) the prediction of the future performance of athletes over a significantly extended time period and not just a single game or a single performance; (2) the skill in drafting such athletes; (3) the skill and ability in creating a balanced fantasy team from such individual athletes; and (4) the skills and strategies surrounding the appropriate understanding and use of the rules governing tournament competition in the WCOFF. WCOFF award recipients are determined by the objective criteria enumerated under the “Rules” section of this document.

2. Participants: To enter the 2010 World Championship of Fantasy Football (WCOFF) “GridIron League,” individuals must submit a signed Official Participant Application for the 2010 World Championship of Fantasy Football “GridIron League,” and agree to abide by the official rules and regulations governing the “GridIron League” Division. Participants must also submit a valid check, money order, or cashier’s check for \$5,000 to GridIron Fantasy Sports LLC, the sponsor of this event. No application will be accepted without proper payment, or without authorizing signatures on the application. Recipients of this document must submit their completed registration forms and fees to:

GridIron Fantasy Sports LLC
17736 Edison Avenue
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3. Refunds: Once a participant enters a signed Official Participant Application and submits valid payment, no part of the \$2,000 “entry fee” will be refunded to participants unless the WCOFF GridIron League is canceled. In that event, participants will receive a 100% refund.

No refund will be issued later than August 30, 2010. Each team will have \$2,000 earmarked for their "Draft Position Bidding" (see page 7). Any portion of that money which is unused after the draft will be returned no later than October 15, 2010. Each team will also have \$1,000 earmarked for their "Free Agent Bidding" (see page 11). Any portion of that money that is unused after the season will be returned no later than January 30, 2011. Teams will be slotted into the WCOFF GridIron League on a first-come, first-served basis with ALL FEES DUE UPON SUBMISSION OF THE APPLICATION.

5. Co-managers: Each principal participant in the 2010 WCOFF GridIron League may bring two additional "co-managers" to the WCOFF GridIron League Draft as specified on the Official Participant Application. Each co-manager is required to fill out and sign the corresponding form to demonstrate their acceptance of the official rules and regulations governing the WCOFF. Co-managers are guests of the principal participant, and as such co-managers have no legal standing with the WCOFF or GridIron Fantasy Sports LLC. Co-managers may be residents of any state.

6. Eligibility: The WCOFF GridIron League is open to individuals (both participants and co-managers) who are 21 years of age or older. Void in the states of Montana, Vermont, Iowa, Arizona, Arkansas, Louisiana, and North Dakota, and where prohibited by law. Employees and immediate family members of GridIron Fantasy Sports LLC, and subsidiaries, are not eligible to win awards.

7. Term of the WCOFF GridIron League: The Contest begins on Thursday, September 9, 2010, and ends on Tuesday, December 28, 2010, spanning the first 16 weeks of the NFL season. The Thursday night, September 9th, game counts toward Week 1 WCOFF scoring.

8. Cancellation of Event: GridIron Fantasy Sports LLC reserves the right to cancel or terminate the WCOFF GridIron League at any time prior to completion because of an act of terrorism, or an Act of God, or any other event or reason at GridIron Fantasy Sports LLC's sole discretion. If such cancellation occurs, then GridIron Fantasy Sports LLC will return all entrance fees collected from participants. GridIron Fantasy Sports LLC is not responsible for any loss or liability incurred by any participant or co-managers due to cancellation of the WCOFF GridIron League, including but not limited to travel expenses, hotel expenses, time taken off from employment, etc.

9. NFL Scheduling: If for any reason, the National Football League amends any portion of its regular season schedule, GridIron Fantasy Sports LLC reserves the right to determine Award winners based on an amended WCOFF GridIron League playoff system. GridIron Fantasy Sports LLC reserves the right to make any and all reasonable scheduling and playoff changes if the NFL alters its schedule. The September 10th game will count in Week 1 of the WCOFF GridIron League schedule. In the event that the NFL cancels any part of its regular season schedule, GridIron Fantasy Sports LLC reserves the right to determine WCOFF GridIron League Awards based on the NFL games already played.

11. GridIron League Draft: All participants are required to attend the WCOFF GridIron League Draft in person. **The WCOFF GridIron League Draft is scheduled for Thursday, September 9, 2010 at 7:30pm PST at the The Venetian Sands Expo Center in Las Vegas,**

Nevada. The time and location are subject to change. All participants will be notified at least 3 days in advance of any changes in the time and location of the WCOFF GridIron League Draft. If a participant does not or can not attend or participate in the WCOFF GridIron League Draft, the participant may name a surrogate Drafter by August 25, 2010. If a participant or surrogate is unable to draft, a surrogate named by GridIron Fantasy Sports LLC will draft a team in place of the participant.

12. Draft Order: Each team may bid (real dollars) on a draft position for each of the first two rounds. The draft positions are auctioned off; not a particular player. The league auctioneer will start the bidding for pick 1:1 and end at pick 1:12. Each team can only have one pick in each round. After the first round is auctioned off, the second round is auctioned off in the same way. Round 3 mirrors the team spots in round 1. And rounds 4 through 20 revert to a standard “serpentine” draft order.

13. League Management/Commissioner: GridIron Fantasy Sports LLC will hire an independent league management service to keep track of all league scheduling, free agent transactions, starting lineup submissions, fantasy point calculations, win-loss records, standings, and playoff rankings. All player statistics as determined by the league management service will serve as the standard for scoring. GridIron Fantasy Sports LLC will serve as the Commissioner’s office of the 2010 WCOFF as it relates to decisions and rulings regarding the event.

14. Scoring Discrepancies: Any and all scoring discrepancies affecting a team must be noted and submitted via email to Info@gridironfantasysports.com (or received by US mail to 17736 Edison Avenue, Chesterfield, MO 63005) to the WCOFF Commissioners by noon (12pm) ET on the Friday following the completion of that week’s games. After noon ET on Friday of any given week, all scores will be considered final, unless the WCOFF Commissioner notes a change in the official statistics (as kept by the Elias Bureau) of any player for the last game played. It will be up to the sole and absolute discretion of GridIron Fantasy Sports LLC as to whether a change in the official statistics of a player can reasonably be applied to amend the WCOFF ranking or scoring of any or all teams potentially affected by the change in a player’s statistics.

15. Disputes/Appeals Regarding Rules: Disputes/Appeals Regarding Rules: Any disputes or appeals regarding the WCOFF rules will be decided by GridIron Fantasy Sports LLC using its interpretation of the rules. GridIron Fantasy Sports LLC will consider the intent and spirit of the rules, the integrity of the WCOFF event, as well as the feasibility of accommodating any appeal. Any and all disputes or appeals must be submitted via email to Info@gridironfantasysports.com (or by US mail to 17736 Edison Avenue, Chesterfield, MO 63005). The deadline for submitting a rules dispute or appeal is by midnight ET on the Thursday following the completion of that game or games in which the dispute has occurred. Please include a detailed and lucid account of the dispute and resolution requested. All rulings made by GridIron Fantasy Sports LLC are final and binding.

16. User Error: With each transaction (either free agent bid or lineup change), participants will note a “Transaction Detail Page” for each league that appears on the commissioning site interface. This is verification that a transaction was accepted by the commissioning software.

Participants are strongly urged to keep record of their Transaction Detail Page as proof of a transaction. Without this proof, GridIron Fantasy Sports LLC can not verify any claims of software error, and accordingly, will assume that any error which occurred in a transaction is simply a user error. In the case of user error (i.e., a participant did not enter a valid starting line up, or did not enter a transaction by the deadline), GridIron Fantasy Sports LLC will not intervene or alter a transaction after respective free agent or lineup submissions are due.

17. Award Notification: Winners will be notified by email or regular mail by January 10, 2011 with final league and overall results. Results will be posted on the WCOFF web site at the conclusion of the event. Winners may be required to return via email or regular mail an affidavit of eligibility and a liability/publicity release (unless prohibited by law) within 15 days following attempted notification. By accepting any award, the winners grant permission to GridIron Fantasy Sports LLC to use their names and/or likenesses for publicity and promotional purposes without further compensation, unless prohibited by law, and agree to execute a written consent if requested. Winners agree to submit their valid and legal social security number to GridIron Fantasy Sports LLC, and winners understand that their social security numbers will be used to report income to the Internal Revenue Service.

18. Award Money: All Award money will be paid in U.S. dollars by February 15, 2011. If you are required to sign an affidavit of eligibility and liability release, please allow 30 days from the time your signed affidavit and release is returned. All taxes associated with the receipt of any Award are the sole responsibility of the winner. Any interest accrued to Award money does not convey to the Award winner. Any non-cash Awards may be substituted by cash, or by an award of equal or greater value.

19. Disbursement of Award Money: GridIron Fantasy Sports LLC will distribute 100% of all Award winnings of the WCOFF GridIron League directly to each winning principal participant, and only to the principal participant. GridIron Fantasy Sports LLC is not responsible for, or bound by, any agreement between the principal participant and any third parties regarding apportionment of the Award money.

20. Participants' Proprietary Information: Any proprietary information given to the principal participants, including but not limited to an internet password to access the WCOFF league website, shall be kept confidential by both GridIron Fantasy Sports LLC and the principal participant. GridIron Fantasy Sports LLC will not be responsible for any changes made to the roster or starting line up by third parties or co-managers who access the WCOFF website, unless proven that these parties did so unlawfully and with malice of forethought.

21. Internet/Technology Problems: If, for any reason, the WCOFF GridIron League is not capable of running as planned, including infection by computer virus, bugs, tampering, unauthorized intervention, fraud, technical failures or any other causes beyond the control of GridIron Fantasy Sports LLC which corrupt or affect the administration, security, fairness, integrity or proper conduct of the WCOFF, GridIron Fantasy Sports LLC reserves the right to modify the rules or suspend the WCOFF. GridIron Fantasy Sports LLC assumes no responsibility for any error, omissions, interruption, deletion, defect or delay in operation with

transmission, communications, line failure, theft, destruction or unauthorized access to the league management website.

22. Team Management Disclaimer: GridIron Fantasy Sports LLC is not responsible for any problem or technical malfunction which impedes or interferes with the transmission or receipt of any team transaction, including but not limited to free agent moves, or starting lineup submissions. GridIron Fantasy Sports LLC is not responsible for the failure of any telephone network or lines, computer online systems, servers, equipment or software, or traffic congestion on the Internet or at any web site, phone lines, or any combination thereof, including any injury or damage to a participant's computer related to or resulting from participation in the WCOFF GridIron League.

23. Personal Behavior: Participants and co-managers agree to behave in a lawful, respectful, inoffensive and sportsmanlike manner at all WCOFF events (including, but not limited to the kickoff party and draft), throughout the entire WCOFF GridIron League contest and during use of the WCOFF web site including, but not limited to, the message board. Any conduct by a participant, co-manager or other person which is deemed by GridIron Fantasy Sports LLC as intended to annoy, abuse, threaten, harass, intimidate, offend or harm any participant, co-manager, guest, WCOFF representative or the representative of any WCOFF vendor, is strictly prohibited. GridIron Fantasy Sports LLC reserves the right, in its sole discretion, to ban any person from further participation in the WCOFF if such person engages in such prohibited conduct. If a participant is banned from further participation in the WCOFF, GridIron Fantasy Sports LLC reserves the right to designate a surrogate participant at any stage in the contest. GridIron Fantasy Sports LLC shall not be responsible or liable to any person for damage to property or personal injury or death arising from the acts or omissions of any participant, co-manager or other person. Any person engaging in an unlawful behavior at any WCOFF event or in connection with the WCOFF will be subject to legal prosecution.

24. Collusion: Any participants or co-managers who collude in an effort to alter the standings, rankings, or fantasy point totals will be prohibited from winning any award money and will further have their teams taken over by a surrogate or agent of GridIron Fantasy Sports LLC. Any participant or co-manager who attempts to bribe, coerce, blackmail or otherwise influence an officer, agent, affiliate, vendor or surrogate of GridIron Fantasy Sports LLC in an effort to alter the standings, rankings, or fantasy point totals will be prohibited from winning any award money and will further have his or her team taken over by a surrogate or agent of GridIron Fantasy Sports LLC. Any criminal behavior by a participant or co-manager which attempts to corrupt or alter the fairness of the WCOFF may result in civil and/or criminal prosecution.

25. Team Competitiveness: Participants are expected to manage their team to the best of their ability for the duration of the WCOFF season. However, the WCOFF recognizes that some teams will abandon their effort to compete during the season. This might include the failure to alter or turn in lineups; the failure to pick up free agents, etc. GridIron Fantasy Sports LLC regards such behavior as detrimental to the league and will utilize its discretion to start the best available players on abandoned teams. It is the responsibility of the participants in the event to notify GridIron Fantasy Sports LLC of team competitiveness issues. GridIron Fantasy Sports will utilize software provided by the contracted commissioner service for such needs. Additionally, GridIron Fantasy Sports LLC reserves the right to intervene in team management

when it considers a principal participant to be involved in malicious, willful or deliberate manipulation of the event.

WCOFF will not allow owners to start a player on a Bye week or who is on Injured Reserve or under NFL Suspension. In this instance, the WCOFF Commissioner, upon notification prior to the game being considered final (Friday at 12pm EST), will adjust said owners starting line up to remove these players. WCOFF Commissioner will optimize said owners lineup with eligible players with the highest points earned to date in WCOFF scoring. If there is more than one player with equal points earned year to date, the player drafted earliest in that league draft or acquired for the most free agent dollars in that league will be the player started. Should both players have been acquired for the same dollar amount by waivers, the player earning the most points the previous week will be started.

WCOFF will consider a team abandoned if your team lacks a valid starting line up (consisting of active players for a full line up) and no attempt is made to rectify the situation over a two week period. During the two week period, WCOFF will attempt to contact the owner using all available contact information on file. It is the owner's responsibility to notify the WCOFF Commissioner of a situation that prohibits the owner from managing his / her team for an extended period of time. Absent this notification to WCOFF, the owner risks relinquishing his / her team's general management function to GridIron Fantasy Sports, LLC. This does not include ownership of the team.

Once a team has been declared abandoned GridIron Fantasy Sports LLC will assume general management of the team. General management includes the ability for GridIron Fantasy Sports LLC to make weekly line up changes and participate in the waiver wire process. However, GridIron Fantasy Sports LLC will be limited to a fixed bid amount of the greater of \$10 or the maximum FAAB available for all free agent activity. Should a team be declared abandoned, owners in the league will be notified via the league / event news and email.

26. Alcohol Consumption: Alcoholic beverages will be available during the Kickoff Party on Thursday night. Any participant or co-manager who consumes alcohol at a WCOFF sponsored party or event must be at least 21 years of age. GridIron Fantasy Sports LLC shall not be held liable for any destruction or loss of property or physical injury (including death) due to the drunken or otherwise irresponsible or negligent behavior of any participant or co-manager. GridIron Fantasy Sports LLC reserves the right to refuse the service of alcohol to anyone attending a WCOFF sponsored function.

27. Event Tampering: ANY ATTEMPT BY A PARTICIPANT OR ANY OTHER INDIVIDUAL TO DELIBERATELY DAMAGE THE WCOFF WEBSITE OR UNDERMINE THE LEGITIMATE OPERATION OF THE WCOFF IS A VIOLATION OF CRIMINAL AND CIVIL LAWS AND IN THE EVENT THAT AN ATTEMPT BE MADE, GRIDIRON FANTASY SPORTS LLC RESERVES THE RIGHT TO SEEK DAMAGES TO THE FULLEST EXTENT OF THE LAW.

27. Disclaimers: GridIron Fantasy Sports LLC is not responsible for any WCOFF GridIron League disruptions, injuries, losses or damages caused by events beyond the control of GridIron

Fantasy Sports LLC or any printing or typographical errors in any materials associated with the WCOFF. GridIron Fantasy Sports LLC and any subsidiary, affiliated company, licensor or vendor including but not limited to the The Venetian, are not in any way responsible or liable for any damage, loss or injury (including death) resulting from any participant's or co-manager's or other guest's activity in the WCOFF and related events, and/or acceptance and use of any award won. GridIron Fantasy Sports LLC reserves the right to use the likeness or image of any and all participants or co-managers in advertising, marketing or in allowing the media to cover any and all WCOFF events or activities including but not limited to registration, the WCOFF GridIron League draft, and the WCOFF Kickoff Party. GridIron Fantasy Sports LLC is solely responsible for enacting, administering, enforcing the rules, and maintaining the integrity of the WCOFF. The WCOFF and web site are not sponsored, affiliated or endorsed by the National Football League or the NFL Players' Association.

28. Release: Participants and co-managers hereby release, discharge and covenant not to sue GridIron Fantasy Sports LLC, their administrators, agents, officers, volunteers and employees, and other participants, organizers, any sponsors, licensors, vendors, media outlet, or advertisers. Participants and co-managers agree to hold those parties harmless from all liability, claim, demands, losses, or damages caused or alleged to be caused in whole or in part by the negligence of GridIron Fantasy Sports LLC. Participants and co-managers further agree that despite this waiver if they or anyone on their behalf makes a claim against GridIron Fantasy Sports LLC, participants and co-managers will indemnify, save, and hold harmless GridIron Fantasy Sports LLC their administrators, agents, officers, volunteers, and employees, organizers, sponsors, licensors and advertisers from any litigation expenses, attorney fees, loss liability, damage, or cost which may be incur as a result of such a claim. Participants and co-managers have read and fully understand the terms of this release, and further understand that they have given up substantial rights by signing the Official 2010 WCOFF GridIron League Participant Application, and have signed it freely and without any induction or assurance of any nature and intend it to be complete and unconditional release of all liability to the greatest extent allowed by law and agree that if any portion of this agreement is held to be invalid, the balance, notwithstanding, shall continue in full force.

29. Non-Transferable Ownership: Team ownership is non-transferable at any time unless permission is specifically granted by GridIron Fantasy Sports LLC in writing. GridIron Fantasy Sports LLC may reject any Participant Application or revoke ownership prior to the 2010 WCOFF GridIron League Draft, even for those participants who have paid monies to GridIron Fantasy Sports LLC. Any rejected applications or revoked owners will receive a refund, less any administrative costs.

30. Governing Laws: WCOFF is governed by the laws of the state of Georgia without regard to principles of conflicts of law. Jurisdiction for any legal claim or dispute is Fulton County, Georgia.

Section II: Official Rules and Regulations of the World Championship of Fantasy Football “GridIron League”

1. Overview: The World Championship of Fantasy Football (WCOFF) GridIron League will consist of at least 1 league composed of 12 teams/managers. The WCOFF GridIron League regular season will extend from NFL Week 1 through NFL Week 14. Each league will hold playoffs on Weeks 15 and 16.

2. Draft: All participants are required to attend the WCOFF GridIron League Draft in person. The Draft is scheduled for **Thursday, September 9, 2010 at approximately 7:30 pm PST inside the The Venetian Sands Expo Center in Las Vegas, Nevada.** The league will be composed of 12 teams, and the draft will last for 20 rounds.

A. Auction for draft spots in rounds 1 & 2: Each team may bid (real dollars) on a draft position for each of the first two rounds. The draft positions are auctioned off; not a particular player. The league auctioneer will start the bidding for pick 1:1 and end at pick 1:12. Each team can only have one pick in each round. After the first round is auctioned off, the second round is auctioned off in the same way. Round 3 mirrors the team spots in round 1. And rounds 4 through 20 revert to a standard “serpentine” draft order.

B. Nominating Procedure: The league auctioneer will bring up each draft position (in order from 1:1 to 2:12) for bidding. There is no cap to what a team may bid on a draft position. It is up to the skill and bidding strategy of each team owner to decide.

C. Bidding: After a draft position is nominated, the verbal bidding process starts. The bidding process is an open process and there is no sequence for the bids. Team owners may bid at any time. In the event of simultaneous bids, the auction draft facilitator will determine who was first. Bids are made in \$1 increments (no cents). To end the bidding, a facilitator will say: “Going once.... going twice... Sold to team x for y auction dollars.” Team owners can still declare a bid before the facilitator reaches “sold.” Once the facilitator says “sold,” the bidding is completed for that draft position.

D. Tied Bids: In the event of a tied bid, the team who bid first wins the draft position.

E. Bidding Deposit: Each team will deposit \$2,000 toward the draft position bidding. Any “overages” in bidding must be covered by credit card at the end of the draft. Instructions on how to do so will be given at the end of the draft. Any overpayments of the \$2,000 will be returned to teams by October 15, 2010.

F. Use of Cell Phones, Lap Tops and Other Electronic Equipment: Use of electronic equipment is permitted, so long as it is not a disturbance to the Draft, and does not take up excessive space (in the case of lap tops). There will not be internet connections or electrical outlets. We encourage participants to wait until a break to use cell phones.

G. Smoking: The WCOFF GridIron League Draft will be a non-smoking event.

H. Seating Order: All participants and co-managers MUST sit in their team number order after the first 2 rounds are completed.

I. Surrogates: Each principal participant will have until August 25, 2010 to name a surrogate to Draft if the principal can not attend the Draft. This surrogate must be named in writing by completing the WCOFF GridIron League Surrogate Draft Form.

J. Week One Starting Lineups: Each team will be required to submit their Week One starting lineups before leaving the GridIron League Draft. The September 9, 2010 game between will count in the league scoring.

K. Confirming Roster: Each team will be required to confirm their team roster before leaving the Draft. Additionally, there are occasional errors in importing player names into the league management web site. Principal participants are responsible to note any error and report the errors to GridIron Fantasy Sports LLC by 10pm EST on September 14, 2010.

3. Roster Requirements: Maximum of 20 players.

4. Lineups Requirements:

Starting lineups will consist of

1 QB

2 RB

3 WR

1 TE

1 Flex player (a RB or WR, or TE)

1 PK

1 Team Defense/Special team

(If no Week One lineup is submitted, the WCOFF will determine your starting lineup. After Week One, if no starting lineup is submitted, your starting lineup will be that of the previous week.)

a. League Management Web Address: You can access your league via the internet by going to <http://www.wcoff.com>

b. Lineup Submission: All lineups may be submitted on the league web site and are due by the scheduled kickoff time for the game in which the player will participate. Participants are encouraged to submit lineups 5 minutes prior to the scheduled start of the game, or 15 minutes prior to the scheduled start of the game if submitting a line up by phone.

c. WCOFF Phone In: Participants may phone their transactions. You will need your login and password to submit transactions via phone. Call **1-877-725-1118** during the following hours:

Monday - Friday 10am-5pm EST

Saturday 10am – 5pm EST

Sunday 10am – 12:45am EST

*All hours and phone number are subject to change

d. Thanksgiving: The phone-in option will NOT be available on Thanksgiving Day. However, online submission of lineups will be accepted via the website until 12:30 pm EST.

5. Scoring: An individual offensive player on any active starting roster will be credited points for scoring in the following manner, unless otherwise noted:

a. Passing:

Yards passing divided by 20 (e.g. 215 passing yards = 10.75 fantasy points).

4 points for every passing TD.

Minus one point (-1) for every interception thrown.

2 points for every 2-point conversion.

b. Rushing:

Yards rushing divided by 10 (e.g. 89 rushing yards = 8.9 fantasy points).

6 points for every rushing TD.

2 points for every 2-point conversion.

c. Receiving:

Yards receiving divided by 10 (e.g. 112 receiving yards = 11.2 fantasy points)

6 points for every receiving TD.

1 point for every catch.

2 points for every 2-point conversion.

d. All Other TDs:

6 points for any TD scored by recovered or returned fumbles, laterals, or any other means by which a skill position player (QB, RB, WR, TE, or K) is awarded an individual TD, except kickoff and punt returns. No rushing or receiving yardage is awarded for a TD returned on a fumble.

Placekicking:

1 point for every Extra Point

3 points for every FG of 1 – 30 yards plus .1 point for every yard thereafter.

Example: a 43-yard FG would be worth 4.3 points

f. Team Scoring (Defense/Special Teams):

1 point for every sack

2 points for every team takeaway (interception or fumble recovery)**

6 points for every TD (via interception return, fumble return, punt or kickoff return, blocked FG return, missed FG return, blocked punt return)*

2 points for every safety

5 points for every shutout ***

2 points for allowing between 1- 5 points ***

1 point for allowing between 6 – 10 points ***

* TDs scored on “fake” FGs or “fake” punts do NOT count as Defense/Special Teams scoring. TDs scored by the offensive team after a blocked FG or blocked punt do NOT count as a

Defense/Special teams score. TDs scored on a double-turnover only count for the individual player who scored the TD, not for the team.

** A double turnover is considered points for the recovering team's defense and ST. Thus, an example, team A's offense fumbles and team B's defense recovers, but then fumbles the ball back to team A's offense. In that scenario team A's defense and special teams (along with team B's defense and ST) are both awarded a fumble recovery.

*** Any and all points scored against a team are considered points scored against the special teams and defense. Thus, as an example, a turnover by the offense that is returned for a TD is considered as points scored against the special teams and defense.

6. Point Calculations: Team scoring will be carried out to the hundredth (e.g. a team may score 94.75 points).

7. Free Agents: Any active NFL player who is not on a team roster within your league is considered a free agent for that league. GridIron Fantasy Sports LLC may, in rare instances, remove a free agent who has been dropped by a WCOFF team if in the judgment of GridIron Fantasy Sports LLC the dropped player would unfairly impact the outcome of the WCOFF or if there is suspected collusion.

8. Free Agent Acquisitions/Blind Bidding: The free agent system will be a "blind bidding" process. Each team will start with \$1,000 free agent "dollars" for the season, and will be permitted to bid for free agents on a weekly basis. No team will be informed of any other team's free agent bids until after the winning bids have been awarded. A team owner will no longer be able to bid on free agents once their season long waiver wire cap of \$1,000 has been reached. Awarding of free agents begins with the highest bid by any team for a free agent. Once that free agent has been awarded to the winning bidder, all other bids for that free agent are discarded as losing bids. Then the highest remaining bid by any team for any remaining free agent will be considered. That winning bid will be awarded the free agent and all losing bids for that free agent will be discarded. This continues until the lowest valid bid remaining is considered. A team may acquire any number of players provided they have not reached their season long waiver wire cap of \$1,000. A team's roster must always consist of 20 players. All bids must be in increments of dollars (no cents). The free agent bidding system is the only means by which free agents may be acquired.

a. Bid Priority: Bids will be processed in the order of highest dollar amount.

b. Auction Bidding vs. Blind Bidding: The WCOFF blind bidding process is not an auction bidding process. Though you may bid on the same player in multiple bid groups, you can only bid one amount for such player.

c. Conditional Bids, or Exceptions: A player can place make certain bids conditional on the outcome of a previous bid. By making an exception in Step 3 of the bid process, a player can invalidate a future bid if a prior bid is successful. (See example in section 9).

d. Player Drops: For each bid, an owner needs to identify a player or a list of players to be dropped if the bid is successful. To be dropped, the player needs to be on your roster after your

previous bids have been processed. The player drop list works in descending order based on the list the owner creates for each bid.

9. Bidding Time Frame: The bidding process starts after the completion of Week 1 and ends prior to Week 14 at 8 pm ET. Bids will be accepted on the league web site from Tuesday at 9 am ET until Friday at 8:00 pm ET in each of these weeks. If you are submitting by phone, you must submit your bids by 7:45 pm ET on Friday. Rosters will be updated by 8:15 pm ET Friday night with the results of all successful bids. There will be no free agent pickups after the completion of the WCOFF regular season.

10. Thursday Night Games: Because of the Thursday night games in certain weeks, there will be two waiver wire periods for those weeks. The first period will end at 8 pm ET on Wednesday night. The second period will end at 8 pm on Friday night. Teams may bid on and/or drop a player who plays in a Thursday game. However, teams may not (i) place a Thursday player in their starting lineup retroactively in the case of picking up a player on Friday, nor (ii) drop a Thursday player from their starting lineup after picking him up on Friday. (Examples: For Week 10, you may acquire Chicago QB Jay Cutler on Friday after his Thursday night game, but you may not put him into your Week 10 lineup. As a separate example, if Cutler is already in your starting lineup for Week 10, you may not drop him Friday morning if he was in your starting lineup for the Thursday night game).

11. Tied Bids: If there is a tie, the team that receives the player will be determined in order by:

1. Worst total points.
2. Worst won/lost record.
3. Worst previous week score.
4. Worst QB points total to date.
5. Coin toss.

12. Available Players: Teams may acquire players not on any roster within their league, with one exception. Players cut during Week 13 free agent bidding and Week 14 free agent bidding may not be re-acquired by any team. This is done to minimize potential collusion. On occasion, the WCOFF commissioners may remove a dropped player from the free agent pool if the commissioners think it is in the interest of upholding the integrity of the league or the event. Teams may bid on and/or drop a player who plays in a Thursday game. However, teams may not (i) place a Thursday player in their starting lineup retroactively, nor (ii) drop a Thursday player from their starting lineup. (Examples: For Week 10, you may acquire Chicago QB Jay Cutler on Friday after his Thursday night game, but you may not put him into your Week 10 lineup. As a separate example, if Cutler is already in your starting lineup for Week 10, you may not drop him Friday morning if he was in your starting lineup for the Thursday night game).

13. Trades between managers: To minimize the possibility of collusion, there will be no trading allowed.

14. League Structure: The WCOFF GridIron Leagues will have a 14-week regular season, going from week 1 to week 14. There will be no head-to-head games in the regular season. Standings for the regular season will be based on cumulative fantasy points (starting players only) for each team

throughout 14 weeks. The top 4 teams at the finish of the regular season will advance to the league playoffs.

a. Tie-breakers for determining playoff seeds: Each of the 4 playoff teams will be seeded according to total regular season fantasy points (1 through 4). The tiebreakers for the standings in each league after 14 games are:

1. Total quarterback points (starting QBs week 1 through week 14)
2. Total points in week 14
3. Coin toss

15. GridIron League Playoffs: The scoring rules and starting lineup format is identical to regular season. The playoffs will consist of 4 teams playing 2 rounds, as follows:

a. Semi-Finals: #1 vs. #4 and #2 vs. #3 during Week 15 of the NFL Schedule.

b. League Championship Game: The 2 winners of the Semi-Final round will compete in the League Championship Game during Week 16 of the NFL Schedule. The winner will be the 1st Award winner.

c. Third Place Game: The 2 losers of the Semi-Final round will compete in the League Consolation Game during Week 16 of the NFL Schedule. The winner will be the 3rd Place Award winner.

d. Tie-breakers: Any playoff game ending in a tie will have a winner determined by the following:

- (i). Total points in the regular season
- (ii). Total QB points in regular season
- (iii). Total points in Week 14
- (iv). Coin flip

The tiebreakers for playoff spots are:

- (i). Total points for the regular season only
- (ii). Regular season won/loss record
- (iii). Most points in League Championship Game
- (iv). Total points for the playoffs in Week 16 only
- (v). Total points for the playoffs in Week 15 only
- (vi). Coin toss

18. Miscellaneous Information: All “total points” means total starting lineup points. GridIron Fantasy Sports LLC reserves the right to amend the numbers of teams in playoffs if there are fewer than 100 leagues.

19. Award Breakdown:

a. League Awards:

Each GridIron League Champion = WCOFF Gold Passport or \$10,000

2nd Place = WCOFF Silver Passport or \$5,000

3rd Place = WCOFF Bronze Passport or \$3,000

4th Place = \$1,500

Gold Passport – Entries into the 2011 Main Event, 2010 \$1K Auction, 2011 \$5K Event of choice, Draft Masters, Super Satellite and 3 nights stay at the host hotel and airfare to Las Vegas, NV and \$1,000 of spending money.

Silver Passport – Entries into the 2011 Main Event (inclusive of 3 nights stay at the host hotel and airfare to Las Vegas, NV), 2011 \$1K Auction, 2011 Super Satellite entry, 2011 WCOFF entry and 2011 Draft Masters entry. (ARV = \$5,500 or \$5,000 cash)

Bronze Passport – Entries into the 2011 Main Event, 2011 \$1K Auction (ARV = \$2,750 or \$2,500 cash)

b. High-Score Weekly Awards and Most Fantasy Points:

The team(s) with the weekly high score for each of weeks 1-16 will receive 1/17 of all “Draft Position Bidding” money spent plus 1/17 of all “Free Agent Bidding” money spent. All awards will be distributed at the end of the season, and no later than February 15, 2011. The team with the most cumulative fantasy points during the regular season (weeks 1-14) will also receive 1/17 of all “Draft Position Bidding” money spent plus 1/17 of all “Free Agent Bidding” money spent.

Please Do Not Write In Blanks Below: FOR WCOFF OFFICIAL USE ONLY

GridIron League

Fee Amount Verified \$ _____ Deposit verified \$ _____ State Verified _____

Co-manager [] Yes [] No Date Received _____ Date/Time called _____

League Number _____ Team Number _____

Notes: _____



**Official Participant Application for the
2010 World Championship of Fantasy Football
“GridIron League”**

Here’s What You’ve Been Waiting For!!: The following is the Official Participant Application for the 2010 World Championship of Fantasy Football GridIron League whose Draft is scheduled for 7:30pm PST on Thursday, September 9, 2010 at the The Venetian Sands Expo Center in Las Vegas, Nevada.

Section A: Tell Us About the Principal Participant/Team Manager

Last Name: _____ First Name: _____ Middle Initial: _____

Address: _____

City/State/Zip: _____

Phone number: Day () _____ Evening () _____

Email address: _____

Birthday _____ Current age of the principal participant _____

Requested Team Name: _____

Will you have a co-manager attending the WCOFF events in Las Vegas? [] Yes [] No

If you answered “yes” to the previous line, please have your co-manager fill out and sign section B. If you answered “no,” please skip to section C.

Section B: Tell Us About the Co-Manager

Last Name: _____ First Name: _____ Middle Initial: _____

Address: _____

City/State/Zip: _____

Phone number: Day () _____ Evening () _____

Email address: _____

Birthday _____ Current age of the co-manager _____

I have read the Overview of the 2010 WCOFF GridIron League (Section I), and the Official Rules and Regulations of the WCOFF GridIron League (Section II), and I understand, accept, and agree to abide by the rules and disclaimers set forth.

Co-manager's signature of acceptance

Date

Section C: What Does It Cost to Compete? (WCOFF GridIron League Fees)

The basic fee to compete in the 2010 WCOFF GridIron League is **\$5,000** U.S dollars to cover the following:

1. Team entrance fee of **\$2,000**.
2. Deposit for "Draft Position Bidding" of **\$2,000**.
3. Deposit for "Free Agent Bidding" of **\$1,000**.

Section D: Reserve Your Spot at the 2010 WCOFF \$10,000 GridIron League

The GridIron League will be filled on a first-come-first-served basis. To secure your shot at competing in the WCOFF "GridIron League," please enclose a check, money order, or cashier's check in the amount of **\$5,000** U.S dollars, PLUS an additional \$150 for each co-manager, if you bring a co-manager. **YOU MAY NOT BE GUARANTEED A SPOT, SO PLEASE MAIL YOUR CHECK AND APPLICATION TODAY!** GridIron Fantasy Sports LLC guarantees a 100% refund of anyone who is not placed in a WCOFF GridIron League.

Yes, please enter me in the WCOFF GridIron League today! I've enclosed my full payment to GridIron Fantasy Sports LLC in the amount of \$ _____ .

Section F: Make It Official

I have read the Overview of the 2010 World Championship of Fantasy Football GridIron League

(Section I), and the Official Rules and Regulations of the World Championship of Fantasy Football GridIron League(Section II), and I understand, accept, and agree to abide by the rules and disclaimers set forth.

Participant's signature of acceptance

Date

All spots for the 2010 World Championship of Fantasy Football GridIron League are being filled on a "first-come-first-serve" basis. So please mail your application and check TODAY to the following address:

GridIron Fantasy Sports LLC
17736 Edison Avenue
Chesterfield, MO 63005